



Ursula Cassells

Email: ursulacassells@gmail.com

Instagram [{X}](#) LinkedIn [{X}](#) Twitter [{X}](#)

Portfolio: <https://www.pandanimator.com/>

PROFILE

My name is Ursula and I like pandas. I'm Irish and I enjoy art in most every media with a particular fondness for 2D animation and art. Absolutely stoked about what's been happening with 3D lately though with the Spiderverse and Puss in Boots 2 movies.

Would you like a panda fact? A group of pandas is called an embarrassment. No really you can google it that's really what they call it

I love puns and like oat milk in my tea and coffee.

I'm really looking forward to working in a team again. One of the things I miss most from my last job is everyone chiming good morning in the group chat.

At first you think it'd be annoying hearing the dings go off one after another but then it grows on you. I'd love to have that again, just everyone so happy to start the day together as a team.

KEY SKILLS

- Time management skills
- Organizational skills
- Attention to detail
- Problem solving
- Adaptability
- Working under pressure



EMPLOYMENT HISTORY

Junior 2D animator for Boulder Media LTD.

June 2021 - February 2022

Duties:

- Studied animatics for the episodes I was to work on to better understand actions in the scenes and Created blocking passes, key passes and animation passes for the shots assigned to me.
- Updated my daily planner with assigned shots and their various stages and planning out how best to meet the episode deadline.
- Worked with Toon Boom Harmony rigged character models, pose copier and occasionally master controls on certain models.
- Communicated with other animators and team leads via Microsoft Teams. Used poses from other people's scenes and shared my own to help save time episode to episode.
- Gave a daily report at the end of each day detailing the expected finish date and what I worked on that day via google forms.

Freelance work - A 30 second animation short film

Nov 2020 - Jan 2021

Duties:

- Character design (Clip Studio Paint)
- Storyboarding (Storyboard Pro)
- Rough/Clean animation/ Coloring (Toon Boom Harmony)
- Backgrounds (Clip Studio Paint) (Blender)
- Effects and compositing (Toon Boom Harmony)

2D Animator for Soilsiu Films

September 2019 - February 2020

Duties:

- Creating rough and clean animation from storyboards for a number of scenes in traditional animation.
- Worked on editing and updating other animators' animations where needed.
- Allowed to use my own judgement for how certain characters interacted with one another in various scenes.
- Worked primarily in Toon Boom Harmony and learned to use TVPaint during my employment.
- Worked overtime and Saturdays to meet deadlines after workload suddenly increased.

References

Ray Woods

Animation Director in Boulder Media
raydoodles@hotmail.com

Leyla Jansen

Animation Director for Soilsiu Films
leyla.jansen@gmail.com



Completed Adam's Animation Academy for advanced Toon Boom training.

Completed Boulder Media Animation Training Bootcamp.

Digital Animation Production Level 8 CL, Limerick Institute of Technology 2013 – 2017

Degree of Bachelor of Science (Honours) in Digital Animation Production Second Class Honours Grade 1